# Assignment:

HTML5, CSS3 & Bootstrap 4

# Develop:

Customized HTML5 Video Player

# Description:

1. Use HTML5's media API to build a custom player
2. Use Local Storage API to store the likes and un-likes for each video
3. Use Bootstrap4 to create responsive video player
4. Create custom images (.png) for the buttons using:
   1. Microsoft Paint
   2. <https://pixlr.com/editor/>
   3. <https://www.getpaint.net/>
5. Feel free to customize the layout further to showcase your creativity
6. Feel free to add more features to extend the functionality of the responsive custom video player.
7. Feel free to use the color combinations as per your creativity
8. You may prefer to use Bootstrap4 glyphicons in place of icons/buttons in the custom video player
9. Push the code changes to the internal GIT repository after every feature/step development. Each step is given in “UI Guidelines” document.

# UI Guidelines:

1. In attached document
2. 
3. After you re done with assignment, complete the “evaluation check” sheet in the attached document.
   1. Status of each activity can be “Done” OR “Not Done”
   2. Feel free to add comments/remark in case you want to in “evaluation check” sheet:
      1. E.g.
         1. Assignment was good
         2. Found difficult to implement this feature
         3. Feature was difficult than expected
   3. Specify if you have implemented new feature other than documented.

# 

# Challenge – for the ones who love code adventures:

1. The given challenge is optional.
   1. As a challenge 1, you may further extend the custom player to show subtitles.
   2. As a challenge 2, each video in the playlist may start the playback from the same time where user left it previously.